

SACREDO

Underworld

Game Overview

“Sacred Underworld” is the eagerly awaited expansion pack of the internationally successful action-based RPG, SACRED.

In “Sacred Underworld” the story of Ancaria develops. Ancaria is a kingdom facing a threat far greater than ever before. The now familiar world continues to evolve, with existing SACRED players able to bring their old characters into the new adventures.

After Shaddar’s demise the player is pulled towards the darkest depths of Ancaria and into a vast, sprawling underworld. After many adventures above and below the world’s surface, our hero will finally make their stand before the Portal of Hell.



Teaser



Key Features

Two New Characters:

- Dwarf - two handed specialist & weapons technician
- Daemon - metamorphosis abilities & demon magic



3 Exciting New Worlds:

- Underworld - dwarven ruins, houses in trees & deep jungle
- Pirate Isles - land of the living and 'immortal' pirates
- The Abyss - pure hell



Key Features

- **2 complete new chapters expand the main quest!**
- **Increases SACRED game world by 40%**
- **Huge collection of fantastic new monsters and NPCs**
- **New weapons & armour sets (including rare and unique items)**
- **New Side Quests & Bonuses**
- **Additional extreme difficulty level: 'Titanium'**



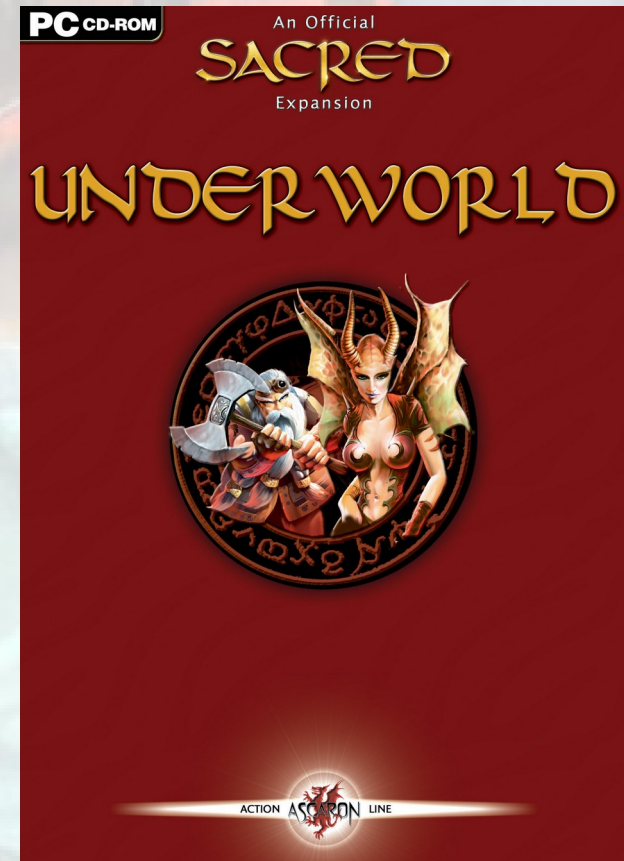
Additional Features

- Improved multiplayer interface
- New interface graphics
- World expansion of approx 40%
- Import existing SACRED characters to continue the adventure
- Coherent story expands the SACRED campaign
- Support & expansion of SACRED multiplayer modes
- Advanced, more individual & intelligent boss opponents
- Extended bestiary with new enemy types
- New blacksmith forging techniques
- Enhanced allocation function for skill points
- Combat Arts can be assigned to the Function keys
- Combos can be performed when mounted
- Enhanced 'Live Bar' detailing opponent information
- Potions, such as healing and other effects, are now stackable



Launch Schedule

- **Release Candidate** : **Late January 2005**
(*English version*)
- **Evaluation Code** : **Late December 2004**
- **Print Materials**
 - **Manual - Final** : **Late January 2005**
- **Localisation Materials**
 - **In-game Text** : **Late January 2005**
 - **Manual - Text** : **Mid February 2005**
(*English version*)
- **Marketing Materials**
 - **Screenshots** : **Available Now**



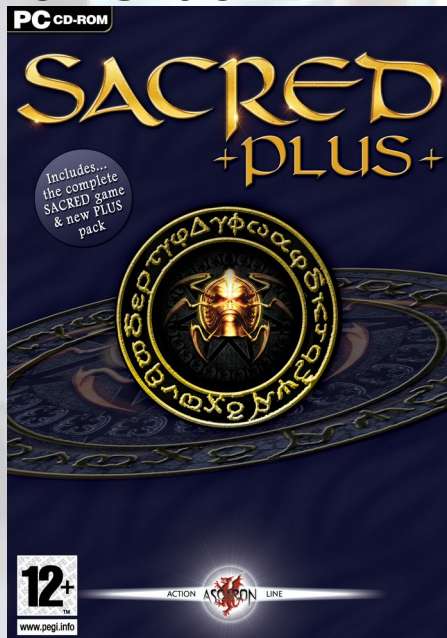
WIP Pack



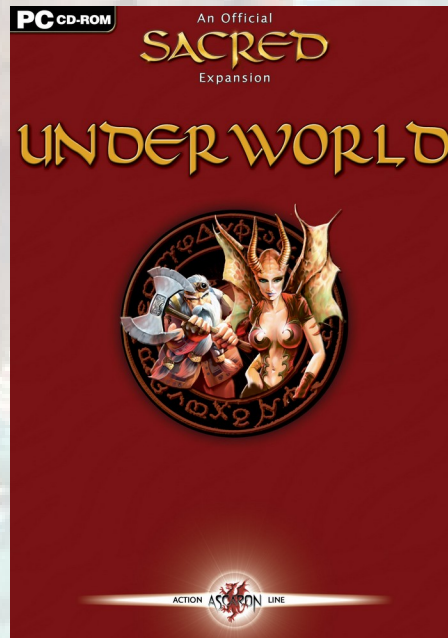
SACRED Gold

SACRED Gold is due for release 4 weeks after SACRED Underworld.

Sacred Gold is the complete SACRED Collection in one box.



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= SACRED Gold

Technical Specifications

MINIMUM REQUIREMENTS*

- Windows® 98SE/ME/2000/XP
- Pentium® III 800 MHz
- 256 Mb RAM
- 1.0 Gb Free Hard Drive Space
- 4x CD/DVD-ROM
- 16 Mb Graphics Card
- DirectX Compatible Sound Card
- DirectX 9.0

RECOMMENDED REQUIREMENTS*

- Pentium® 4 / AMD Athlon 1.4 GHz or higher
- 512 Mb RAM
- 64 Mb Graphics Card (GeForce 4 / ATI 9600 or higher)

* *Specification may change during development.*



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